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TRANSIMS Feedback Modeling

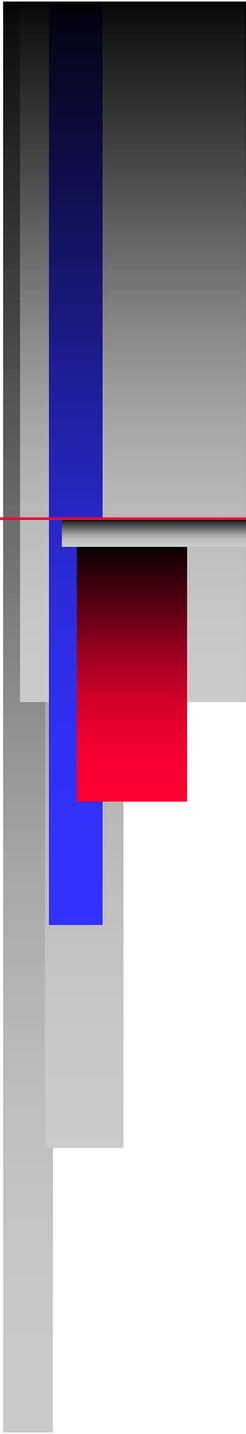
James P. Smith

08 January 2001

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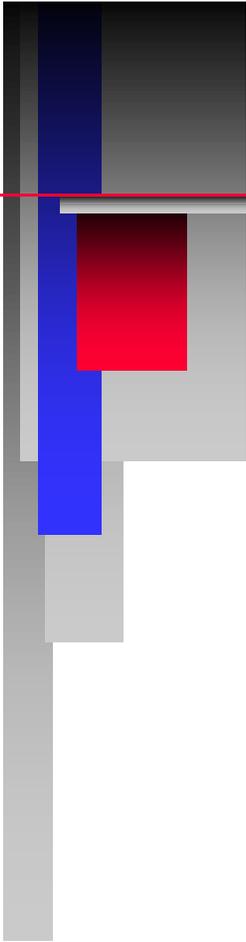


TRANSIMS FEEDBACK MODELING

**Transportation Research Board
80th Annual Meeting**

James P. Smith

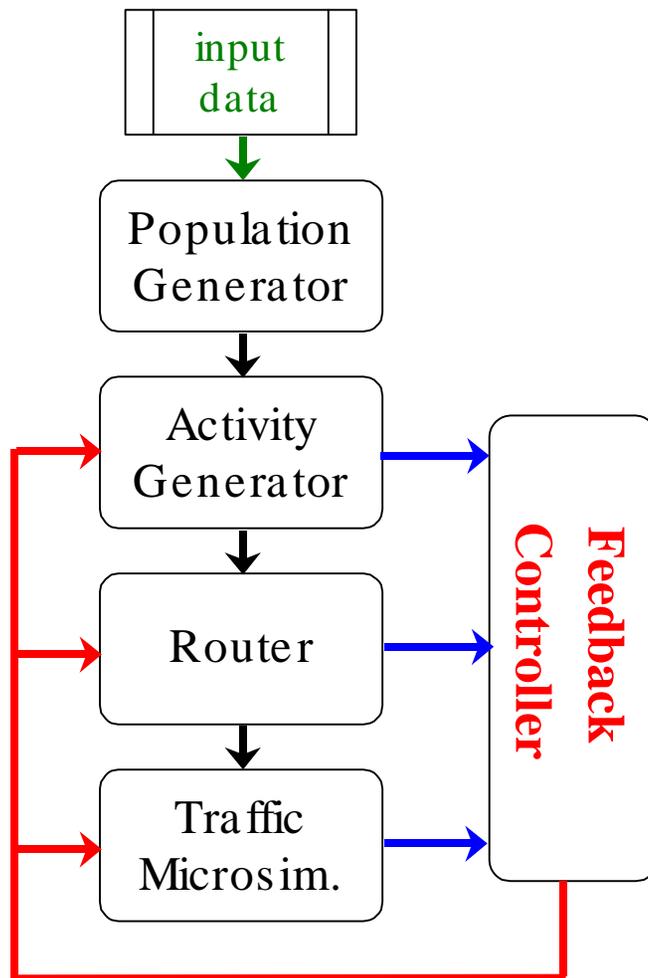
**C. Barrett, R. Beckman, K. Bisset, B. Bush,
K. Campbell, S. Eubank, M. Marathe, P. Stretz**



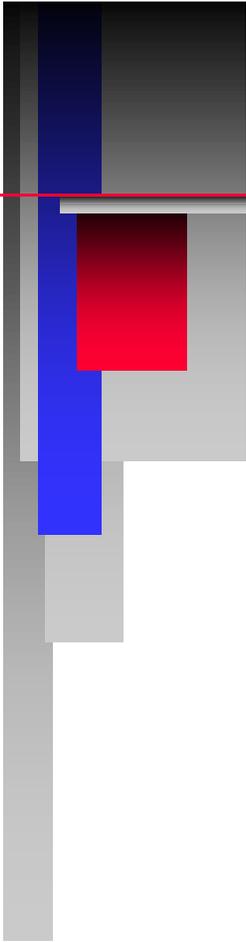
OUTLINE

- *Introduction*
- *Preliminaries & Definitions*
- *Tools*
- *Examples*
- *Summary*

INTRODUCTION



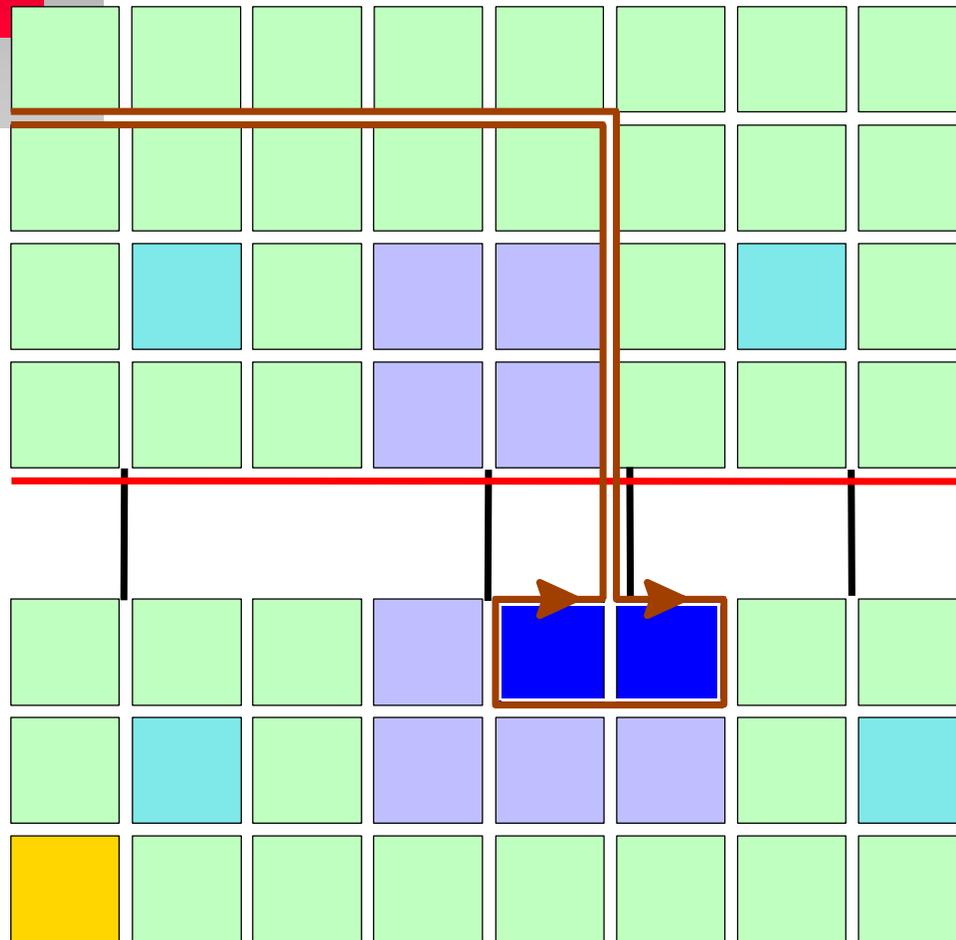
- *What is feedback?*
- *Why do we need it?*
- *How do we use it?*



PRELIMINARIES & DEFINITIONS

- *Bignet notional network*
- *Targets*
- *Cost Functions*
- *Stratification*
- *Stopping Criteria*

PRELIMINARIES: The Bignet Network



- Heavy Commercial
- Light Commercial
- Heavy Industrial
- Light Residential
- Mixed: Res./Comm.
- Freeway
- Light Rail
- Bridge

PRELIMINARIES: Targets

The *goal* of feedback could be to ...

- Achieve a Nash equilibrium in route choice minimizing *travel times*
- Determine a cost function to yield a desired *mode split*
- Correct location choice to account for *travel times* between activities
- Forecast a *mode split* given a current scenario and a “future change”

PRELIMINARIES: Cost Functions

Represent the *Utility* of a choice (mode, location, route, etc.)

May (or may not) be different cost functions for different purposes

■ *Example:*

cost ~ travel time + dollar cost

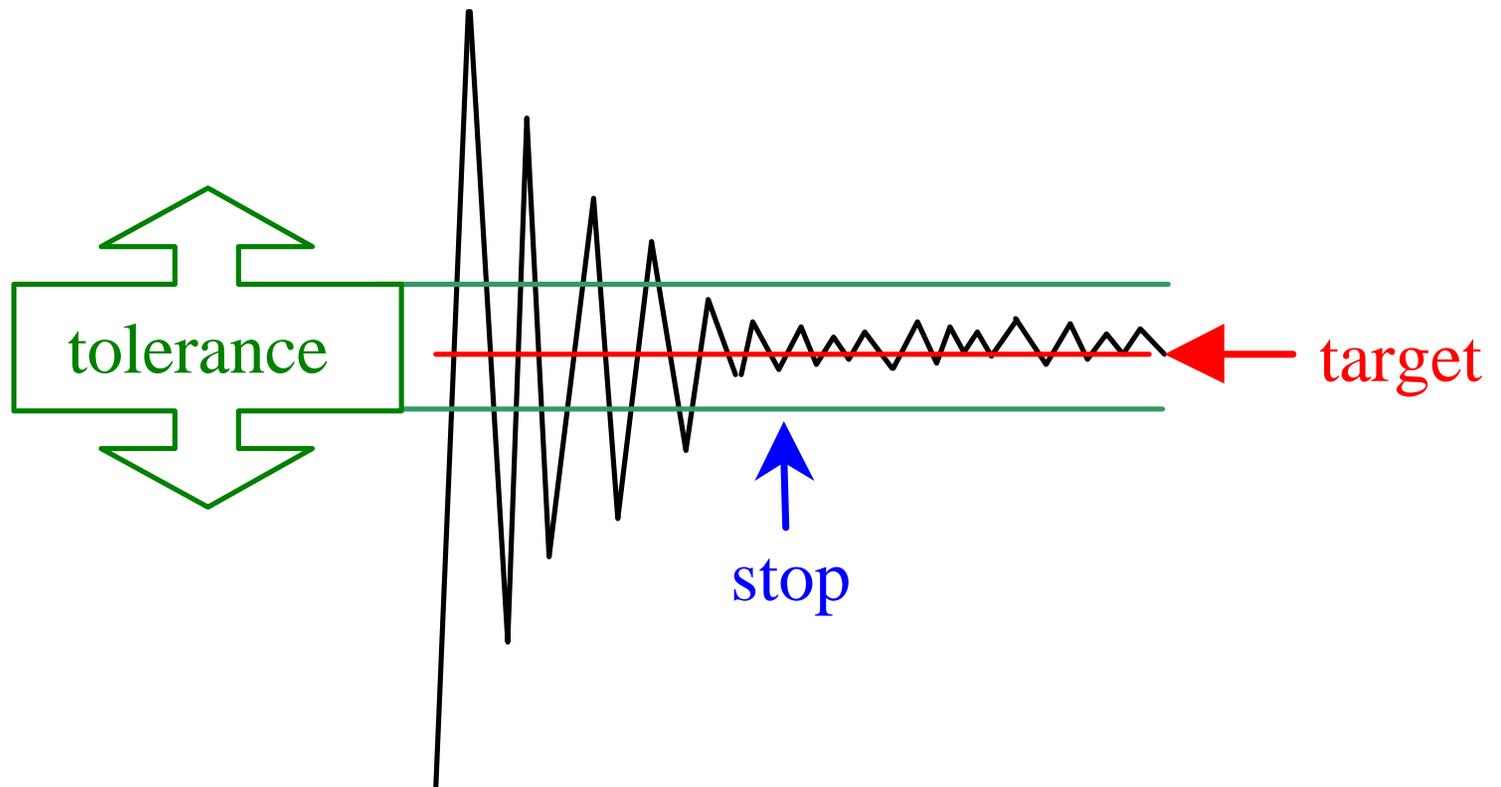
PRELIMINARIES: Stratification

- Groups *travelers* with similar preferences, *demographics* and/or *experiences*

	cross river	no river
poor	A,D,G	B
wealthy	E,F	C

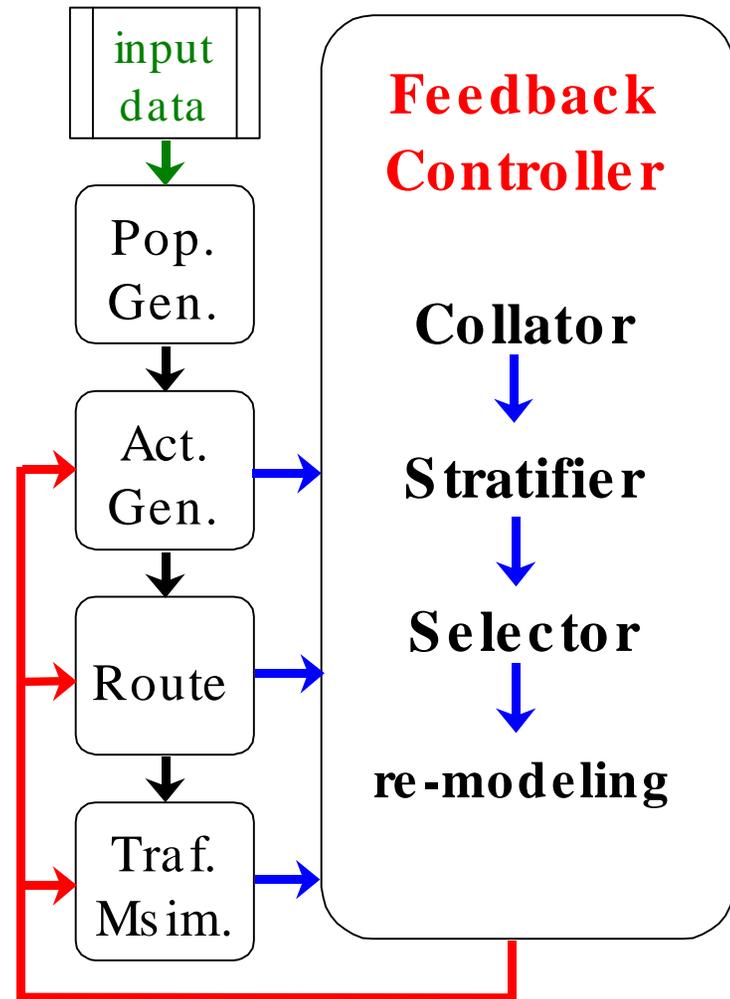
PRELIMINARIES: Stopping Criteria

- Has *target* been reached within acceptable *tolerance*?

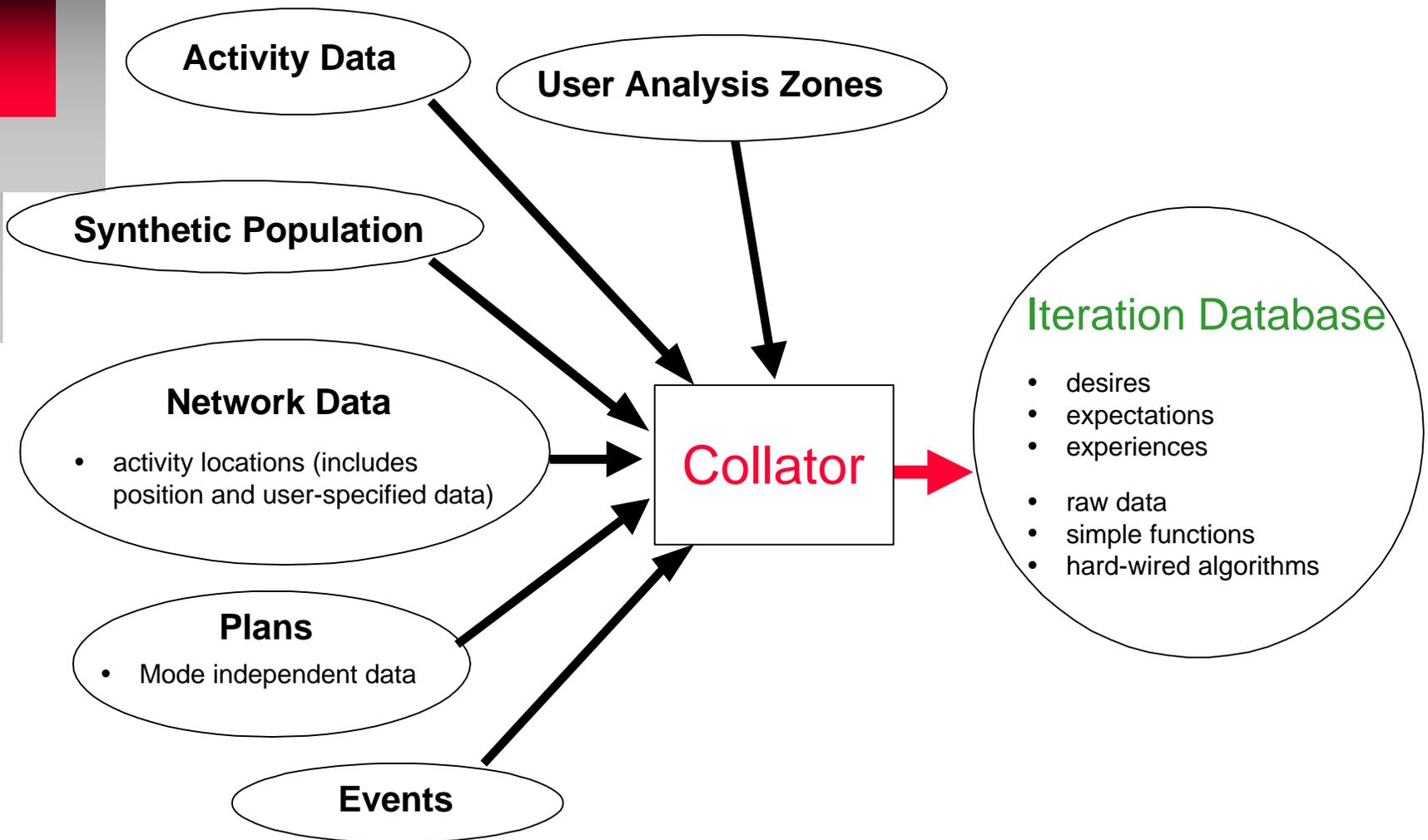


TOOLS

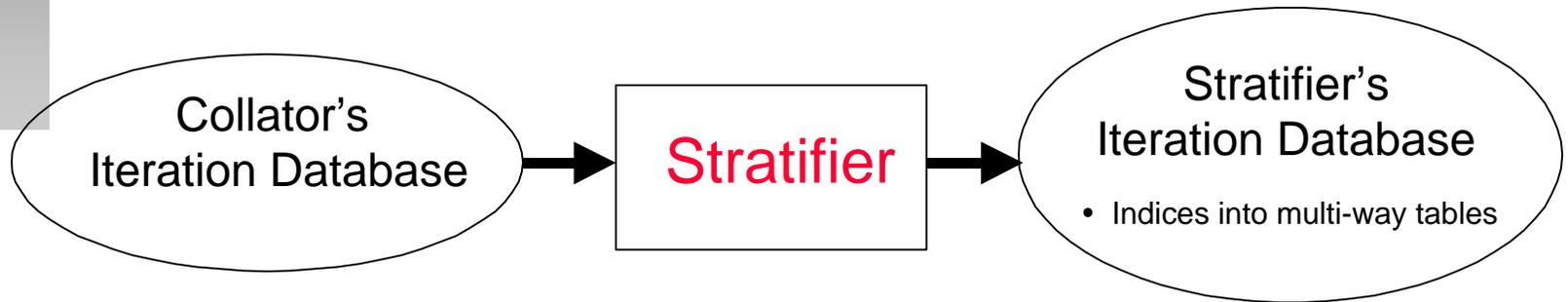
- *Collator*
- *Stratifier*
- *Selector*
- *Feedback controller*



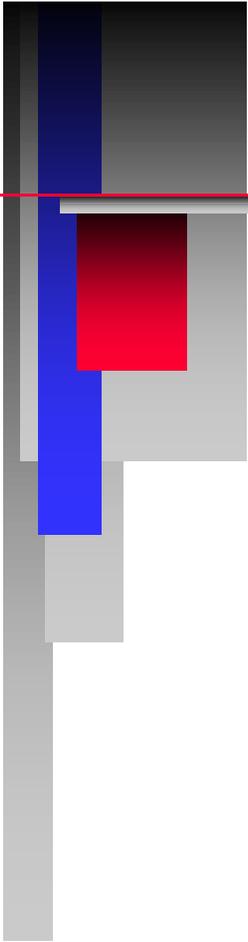
TOOLS: Collator



TOOLS: Stratifier



	cross river	no river
poor	A,D,G	B
rich	E,F	C



TOOLS: Selector

- *Select a bin of traveler-trips*
 - *highest variance about bin-target*
 - *worst deviance from bin-target*

- *Select traveler-trips within that bin*
 - *maximum cost traveler-trips*
 - *uniformly randomly*
 - *other statistical sampling*

TOOLS: Feedback Controller

Make use of TOOLS to reach target:

```
Do {  
    activity feedback  
    Do {  
        route feedback  
    } until routes equilibrated  
} until activities equilibrated
```

EXAMPLES

- *Self-consistent modeling*
- *Correcting for poor input data*
- *Reaching a “target”*
- *Forecasting traffic for a given scenario & set of assumptions*

EXAMPLES: Self-consistent Modeling

■ *Feedback Controller:*

do {

(Collator, Stratifier - not used)

Select uniformly randomly

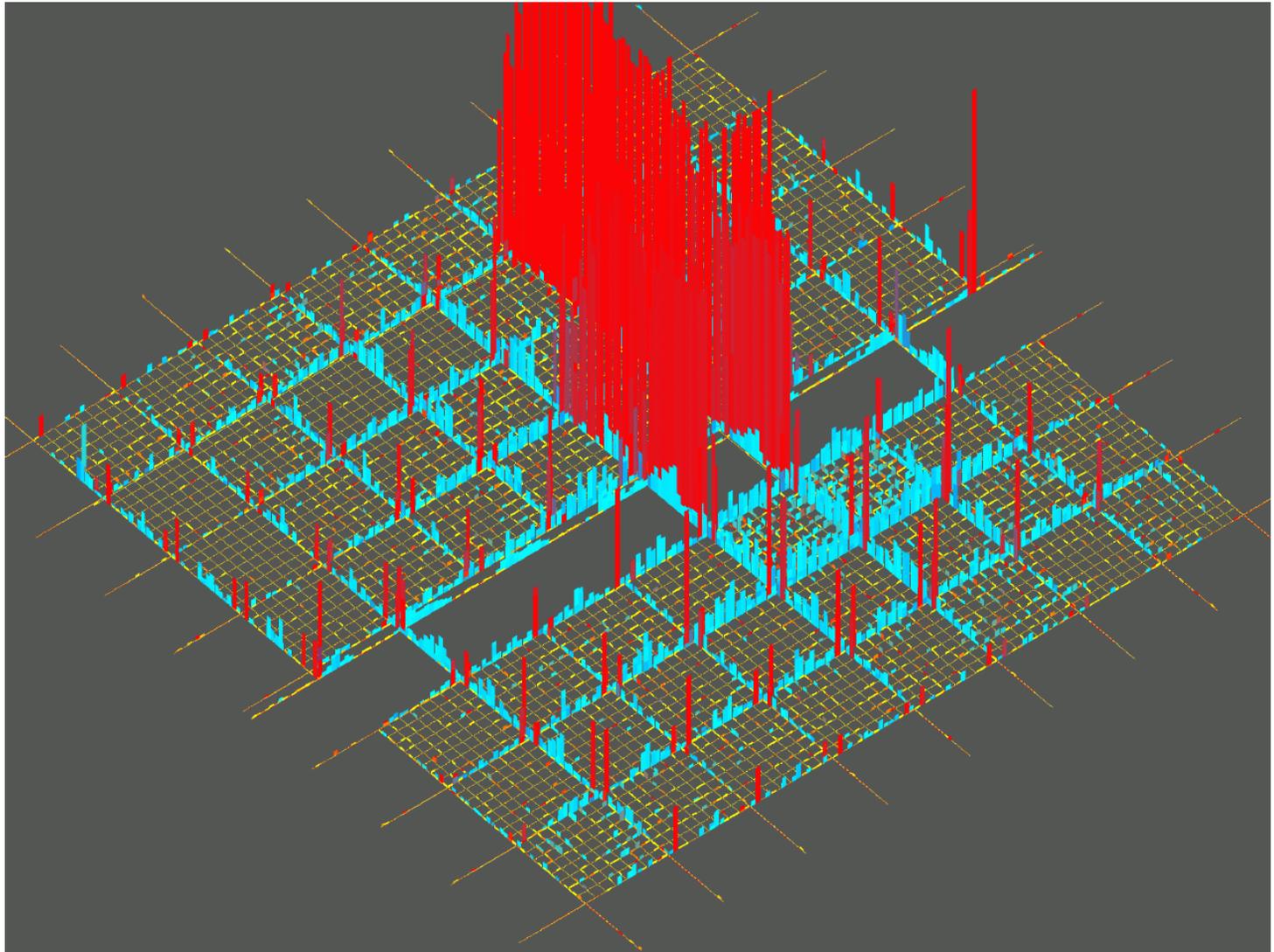
reRoute selected travelers

Microsimulate all travelers

update travel times

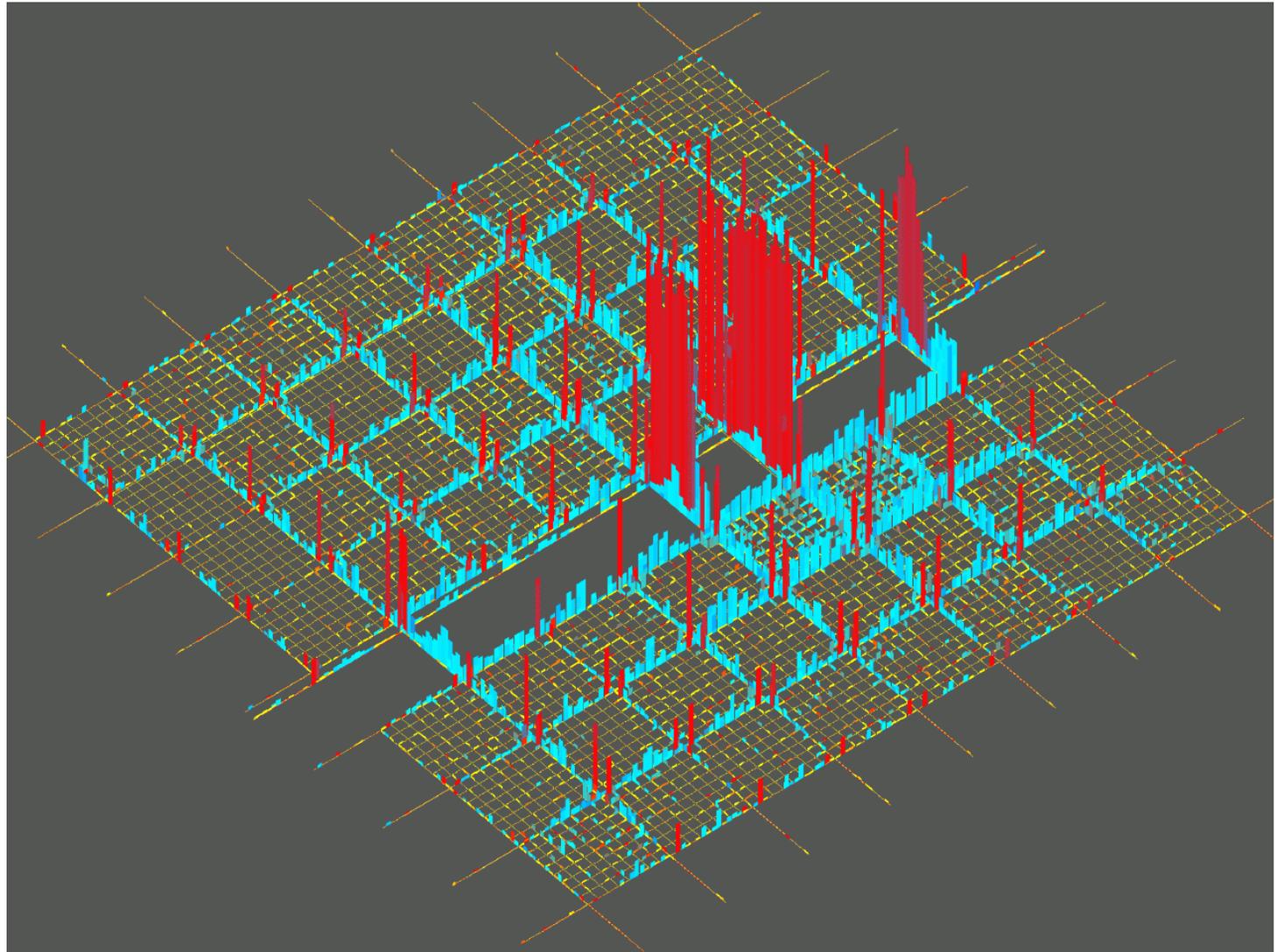
} until routes/times stop changing

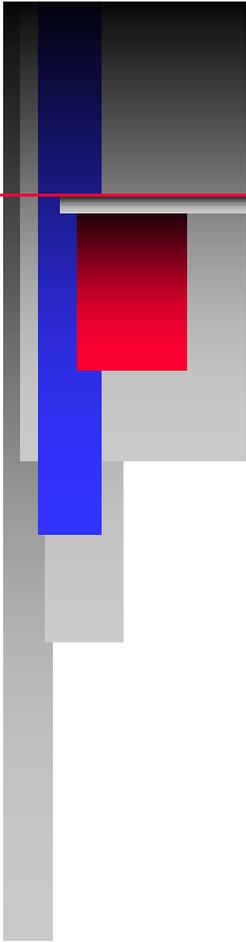
EXAMPLES: Self-consistent Modeling



TRANSIMS - FEEDBACK

EXAMPLES: Self-consistent Modeling





EXAMPLES: Poor Input Data

Correct locations, modes, and activity times based on obvious problems:

- *excessive walk times (esp. school trips)*
- *identify candidates for park & ride*
- *ridiculous auto/transit trips*
- *un-routable trips*

EXAMPLES: Poor Input Data

■ *Feedback Controller:*

Collate, Stratify by problem type

for each problem type {

Select problem travelers

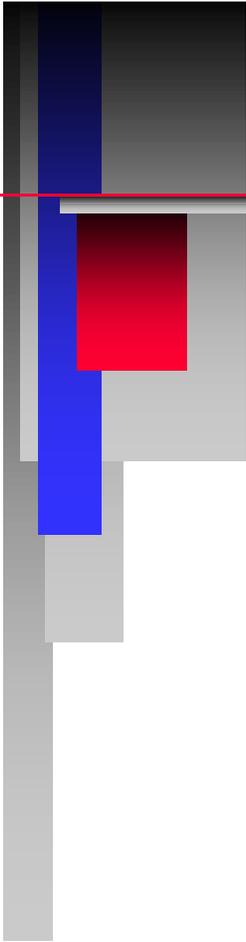
fix problem

}

regenerate Activities if necessary

reRoute selected travelers

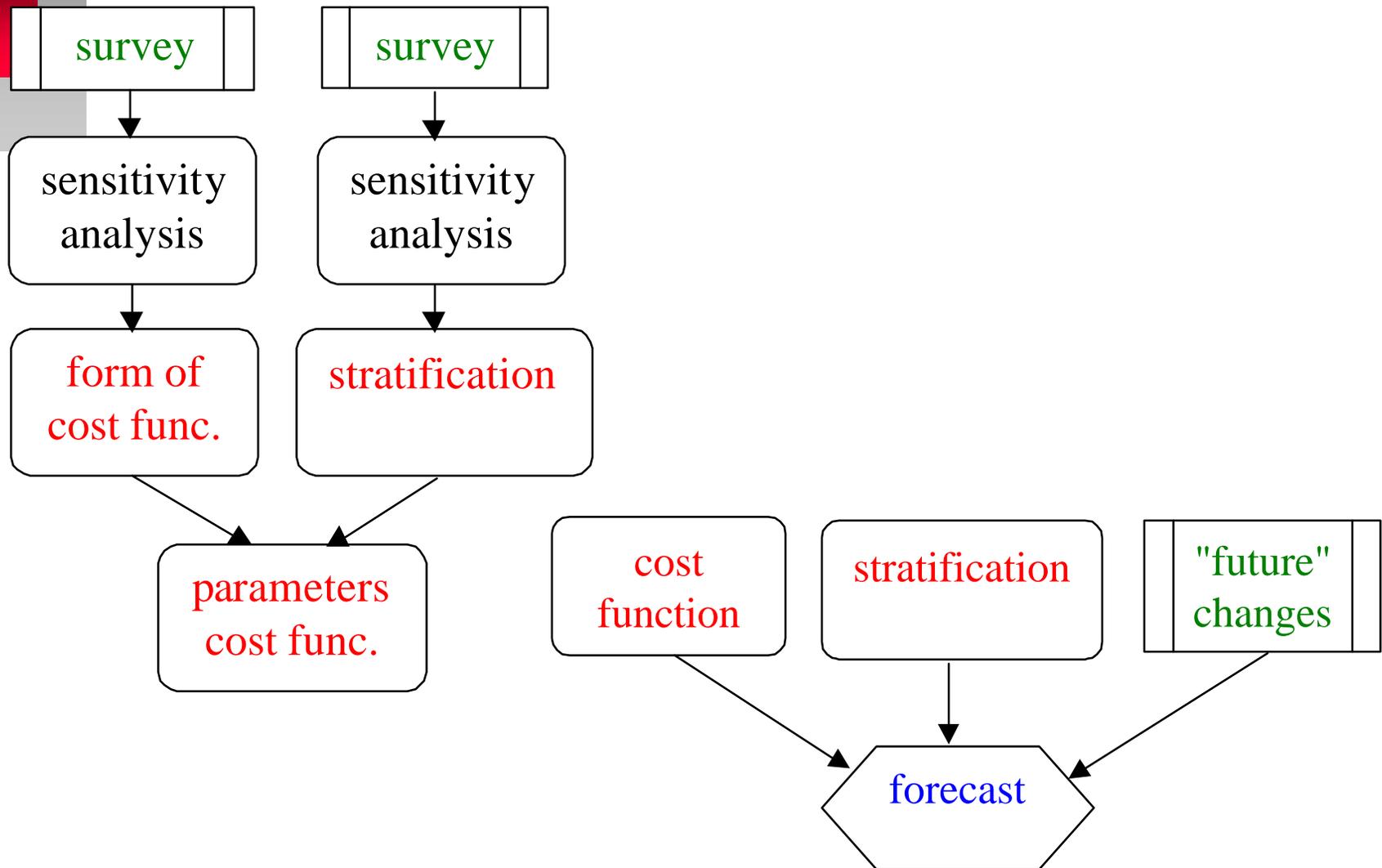
Microsimulate all travelers

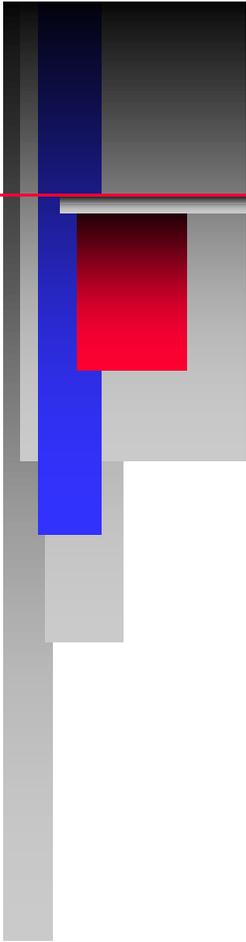


EXAMPLES: Forecasting Mode Split

- *Must first calibrate a method which produces the known mode-split for the original data*
- *Make a change to the network or population*
- *Use calibrated method to determine a likely mode split given that change*

EXAMPLES: Forecasting Mode Split





EXAMPLES: Forecasting Mode Split

■ *Stratification:*

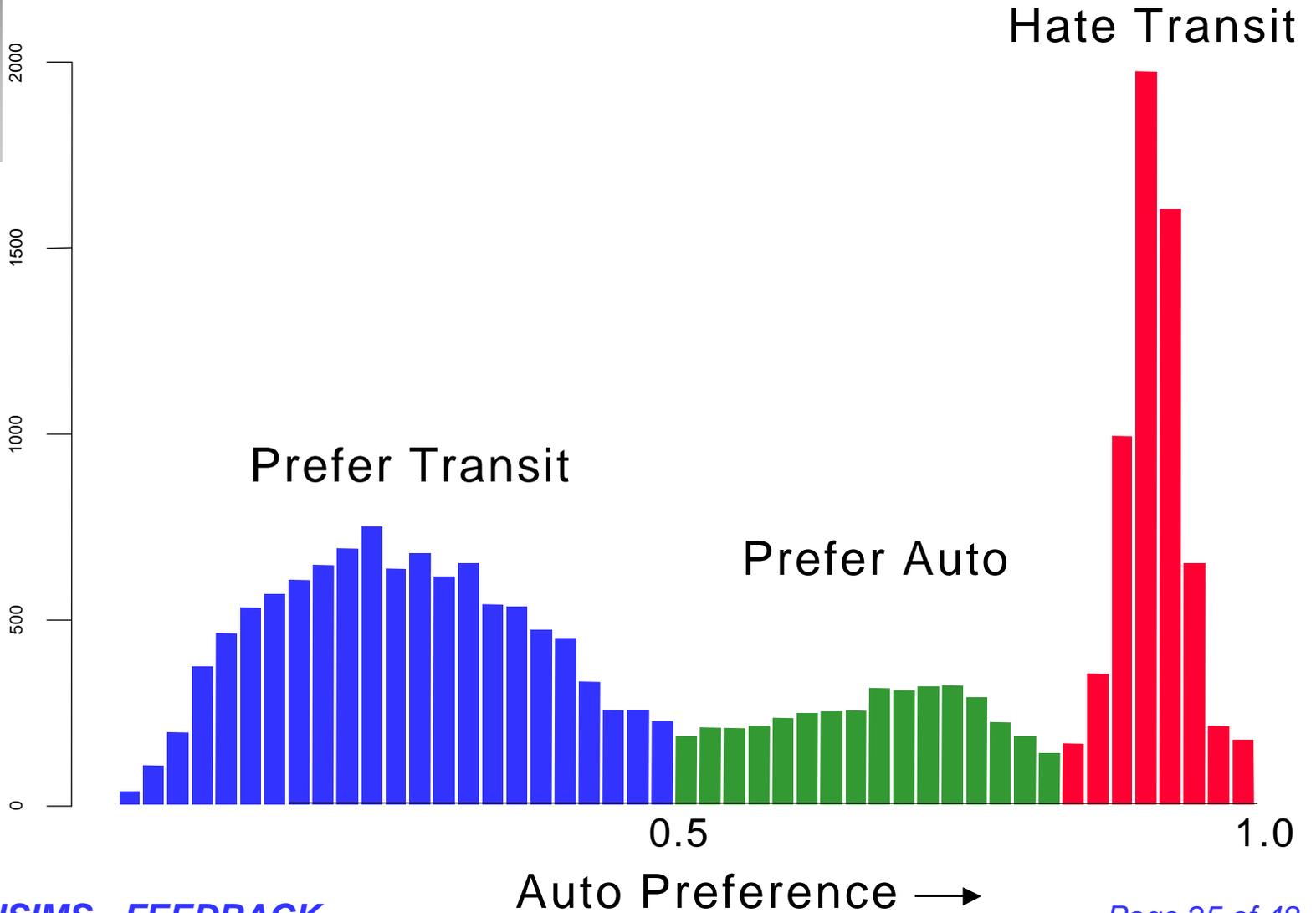
- *choose desired groupings*
- *determine what variables allow the different groups to be differentiated*

EXAMPLES: Mode Split: Stratification

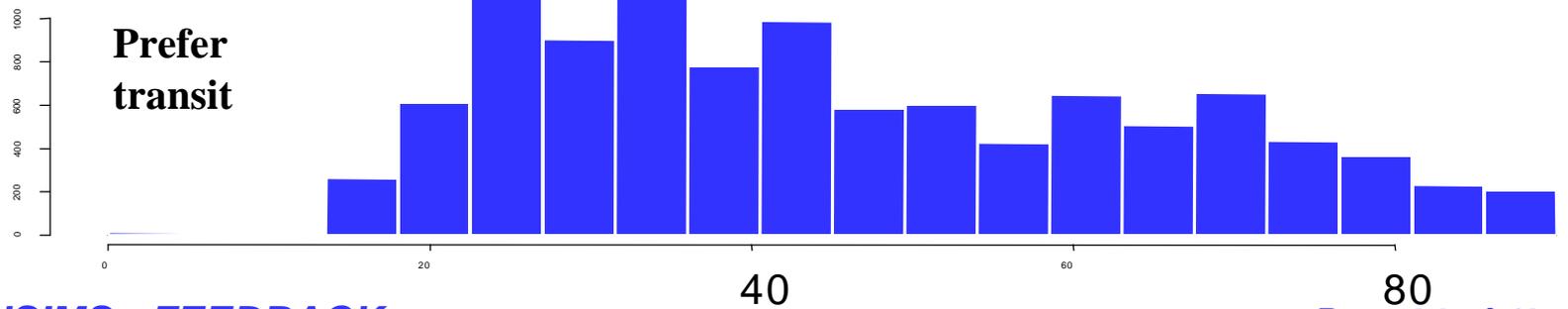
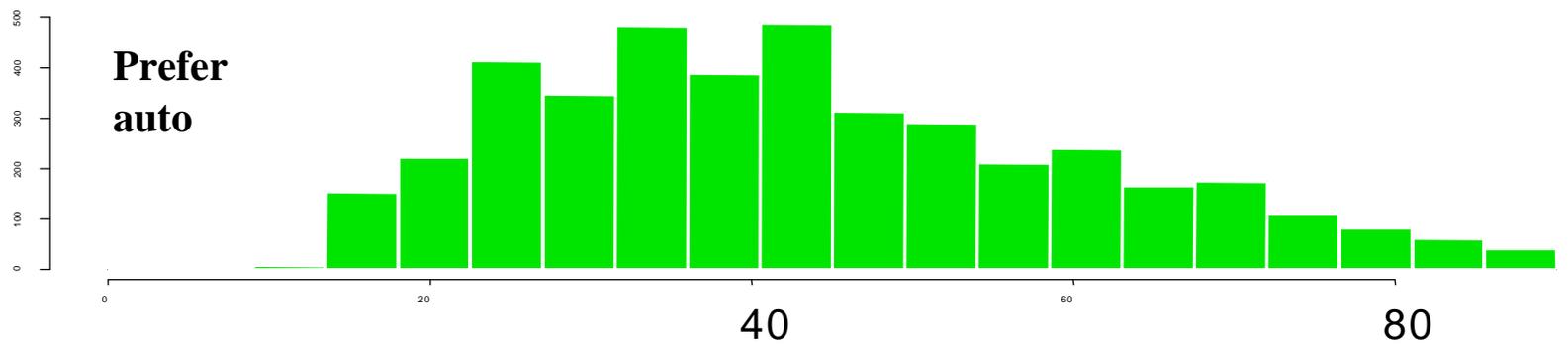
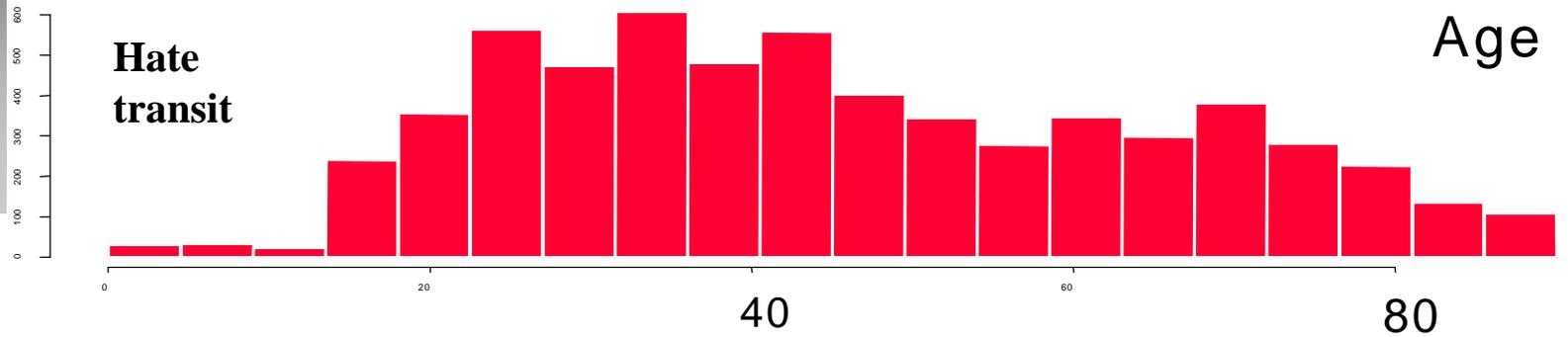
*Feedback Controller to determine
stratification for mode choice:*

```
do {  
    Select travelers uniformly randomly  
    re-mode & reRoute selected travelers  
    update preference distribution  
} until preference distribution equilibrates
```

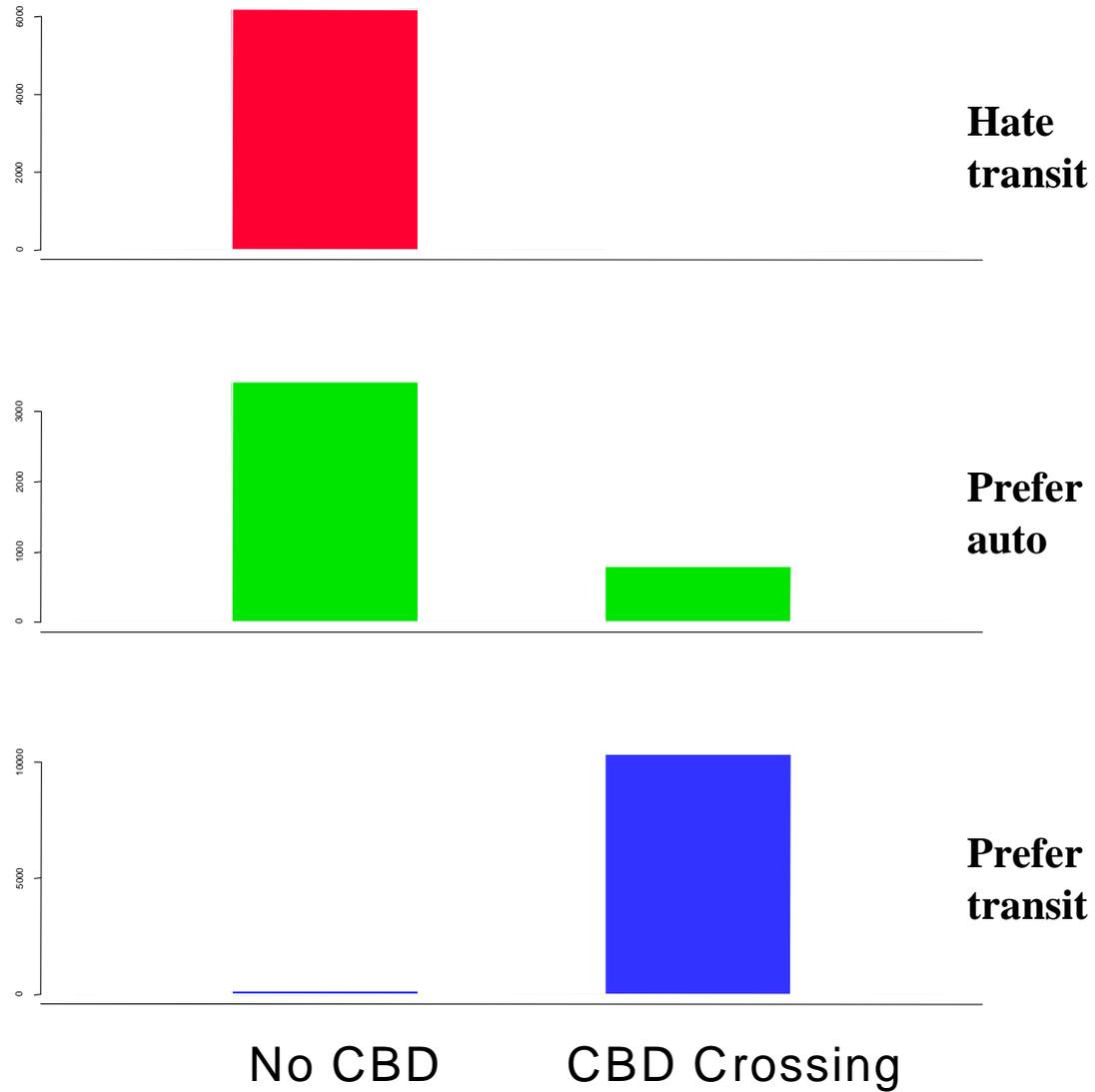
EXAMPLES: Mode Split: Stratification



EXAMPLES: Mode Split: Stratification



EXAMPLES: Mode Split: Stratification



EXAMPLES: Mode Split: Stratification

- *Correlation of distributions between groups suggests which variables to use:*

	1 and 2	1 and 3	2 and 3
Cross CBD	0.97	-0.48	-0.28
Cross River	-0.07	0.43	0.87
Age	0.96	0.99	0.95
Income	0.93	1.00	0.95

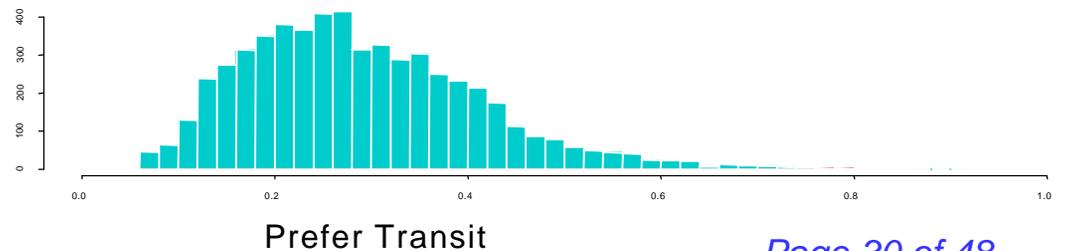
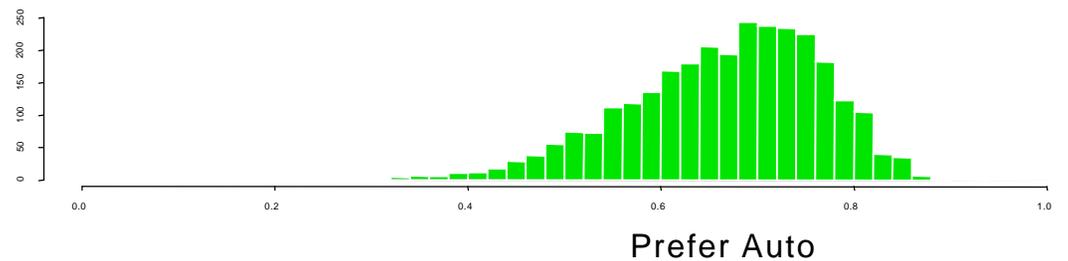
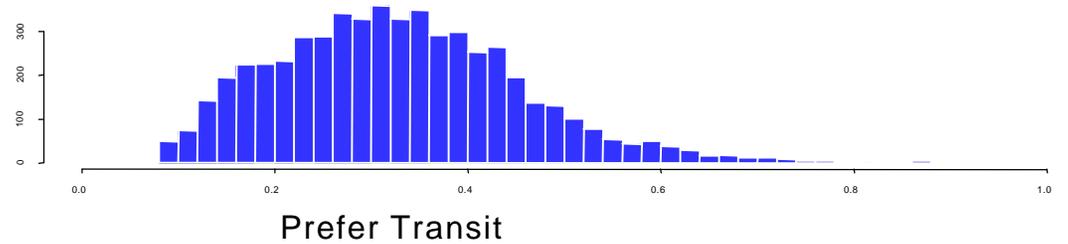
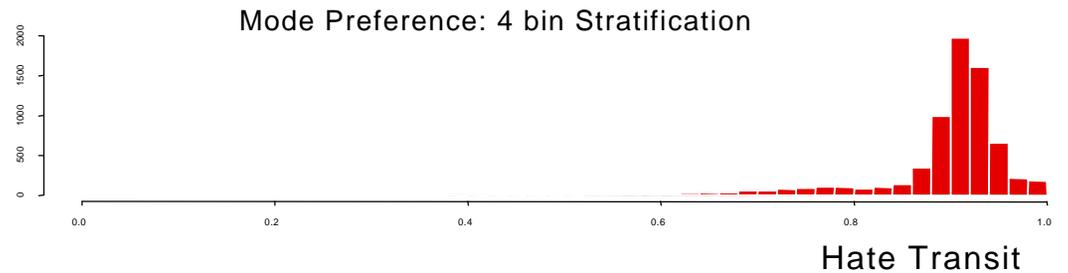
EXAMPLES: Mode Split: Stratification

■ *Resulting Stratification:*

	Cross CBD	Don't cross CBD
Cross river	40%	24%
Don't cross river	12%	24%

EXAMPLES: Mode Split: Stratification

■ *Resulting stratification does distinguish groups*



EXAMPLES: Mode Split: Cost function

- *Mode choice dependencies:*
travel time, monetary cost,
travel distance, income

- *A form for the (mode choice) cost function:*

$$\text{Cost} = \frac{\mathbf{a} \cdot \text{TravelTime} \cdot \text{Salary} + \text{DollarCost}}{\text{Distance}}$$

EXAMPLES: Mode Split: Cost function

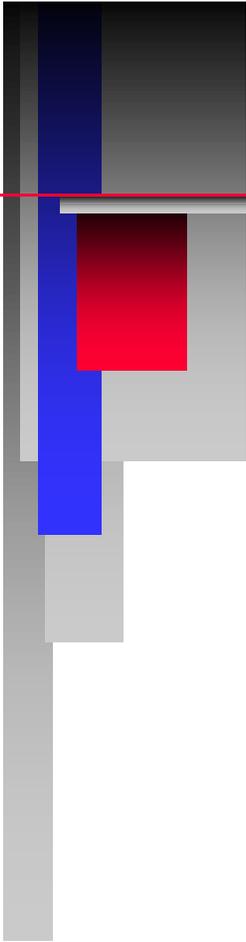
*Feedback Controller to determine
parameters:*

```
do {  
  change parameters  
  do {  
    activity feedback for modes  
    do {  
      route feedback  
    } until routes are equilibrated  
  } until activities are equilibrated  
} until mode split matches target
```

EXAMPLES: Mode Split: Cost function

- *Given an auto/transit mode split of 9/1, the **parameterized** cost function becomes:*

$$\text{Cost} = \frac{7.7 \cdot \text{TravelTime} \cdot \text{Salary} + \text{DollarCost}}{\text{Distance}}$$



EXAMPLES: Forecasting Mode Split

- *Must first calibrate a method which produces the known mode-split for the original data*
- *Make a change to the network or population*
- *Use calibrated method to determine a likely mode split given that change*

EXAMPLES: Forecasting Mode Split

Feedback Controller:

```
do {  
    activity feedback for mode choice  
    do {  
        route feedback  
    } until routes are equilibrated  
} until activities are equilibrated
```

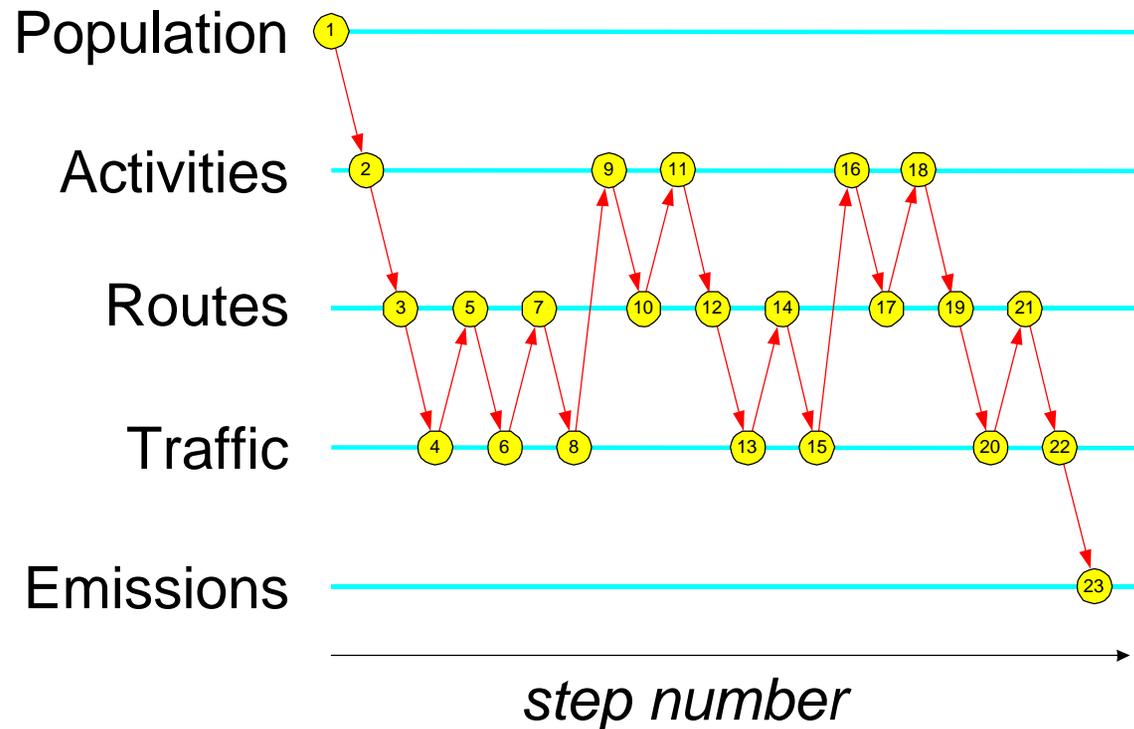
EXAMPLES: Forecasting Mode Split

■ *Activity Feedback sub-Controller:*

```
do {  
    Collate, Stratify  
    Select un-equilibrated bins  
    Select travelers uniformly randomly  
    re-mode & reRoute selected travelers  
    update bin's preference distribution  
} until mode split in each bin equilibrates
```

EXAMPLES: Forecasting Mode Split

Likely instance (whole thing):



EXAMPLES: Forecasting Mode Split

- *In the original run, the auto/transit mode split was 9/1*

- *Do 3 forecast studies:*
 1. *same population, reduced transit*
 2. *doubled population, same transit*
 3. *doubled population and reduced transit*

EXAMPLES: Forecast 1

- *Same population*
 - *37789 households*
 - *70355 people*
- *Reduced transit schedule from*
 - *one route every 10 minutes*
 - *24 hrs a day*

to

 - *one every 20 minutes*
 - *between 6 AM and 8 PM only*

EXAMPLES: Forecast 1 : Same population, reduced transit

Cross River?

End in CBD?

No

No

No

Yes

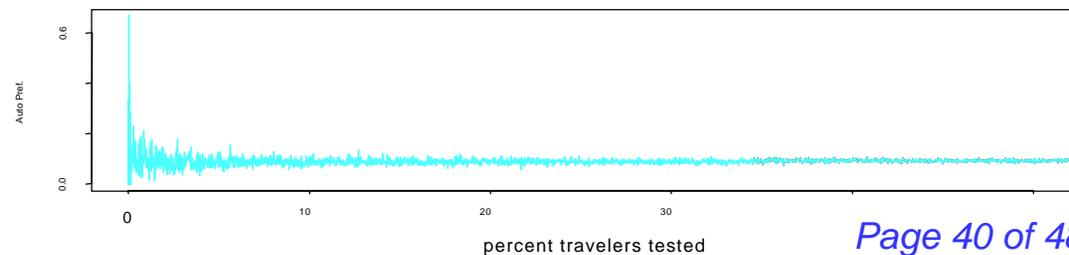
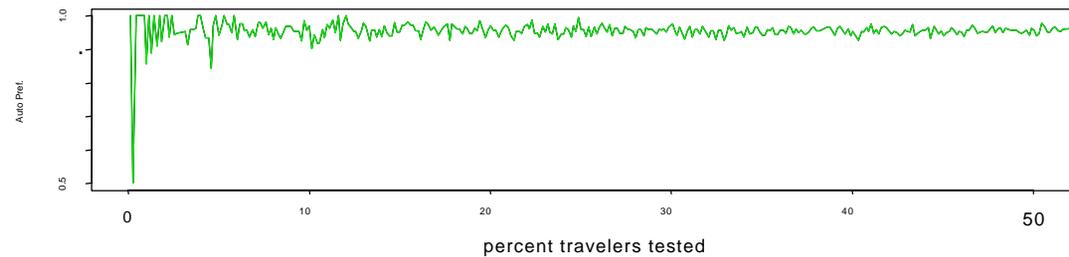
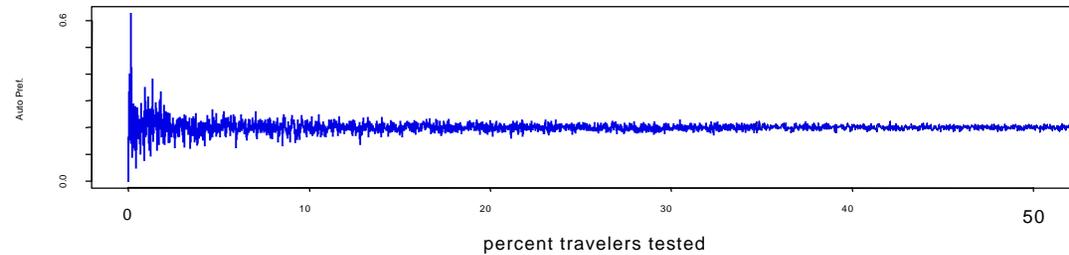
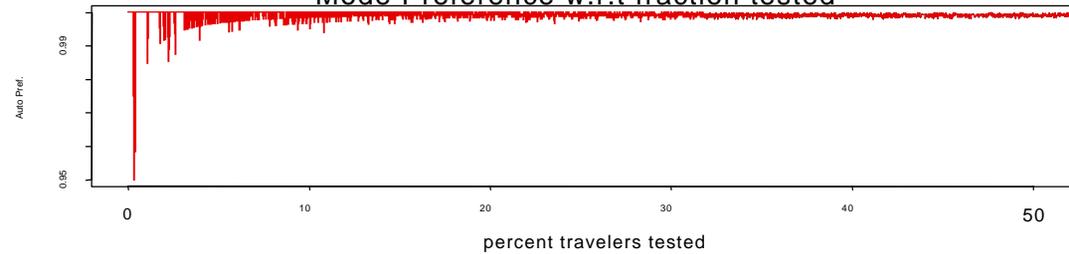
Yes

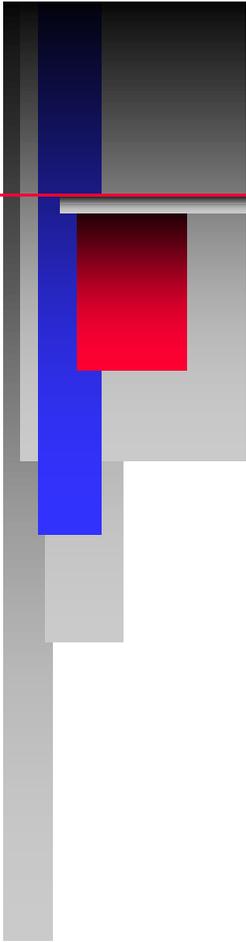
No

Yes

Yes

Mode Preference w.r.t fraction tested





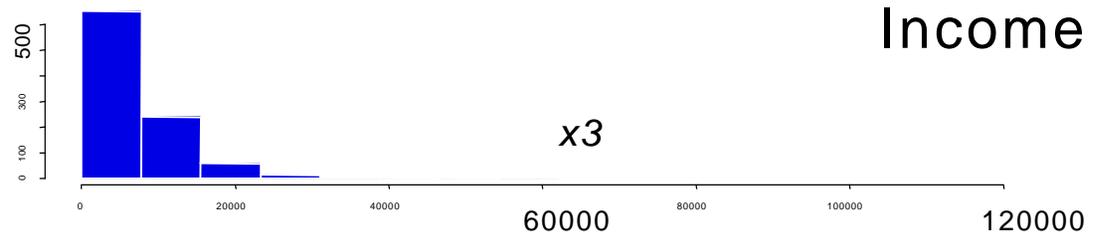
EXAMPLES: Forecast 1 : Same population, reduced transit

- *What is the resulting mode split?*
 - *93% on auto*
 - *7% on transit*

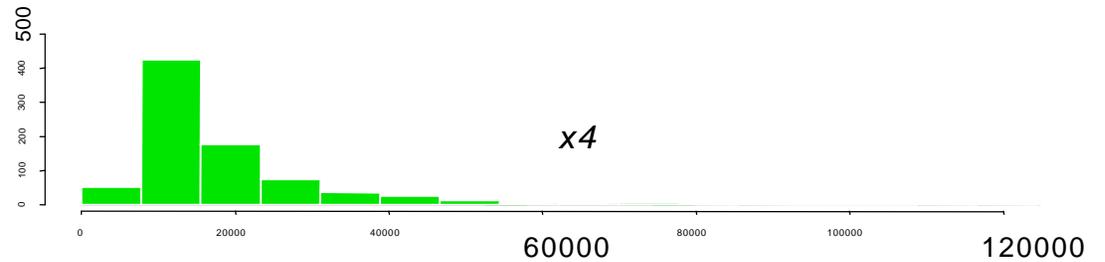
- *What are the changes?*
 - *6% stay on transit*
 - *5% switch from transit to auto*
 - *1% switch from auto to transit*
 - *88% stay on auto*

EXAMPLES: Forecast 1: Who switches from transit? (by income)

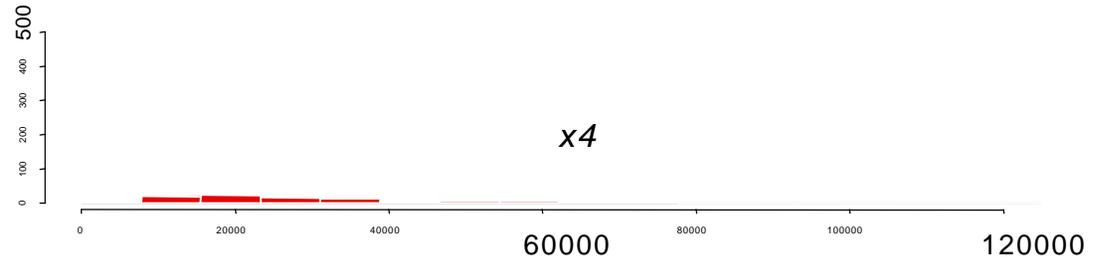
Stay on transit



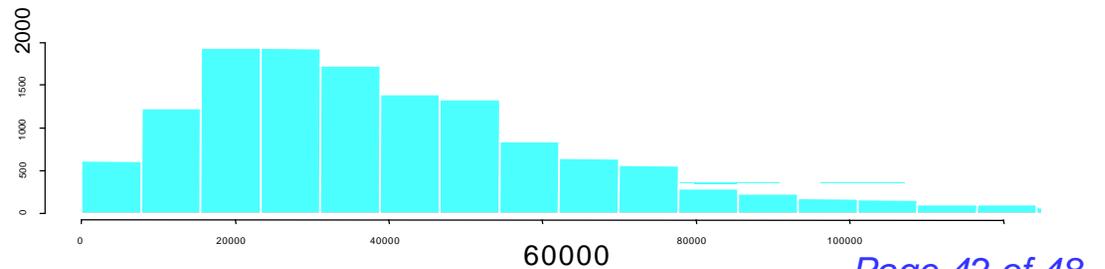
Switch to auto



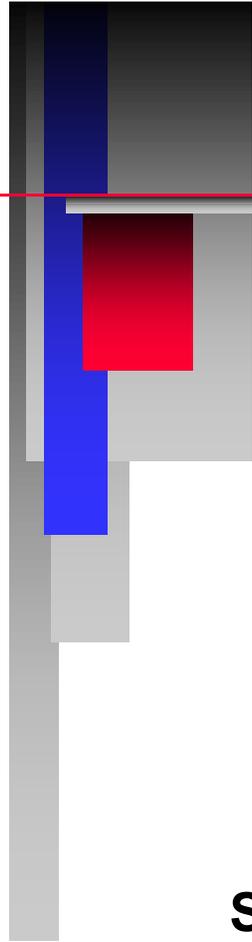
Switch to transit



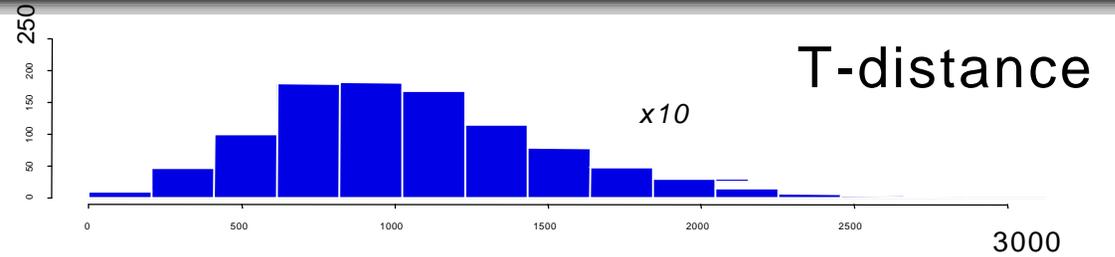
Stay in auto



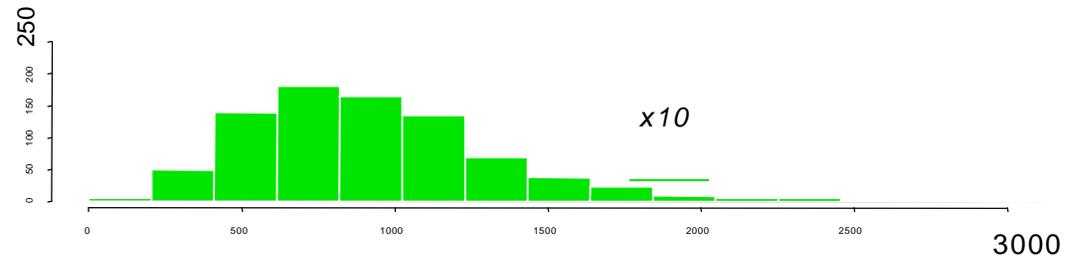
EXAMPLES: Forecast 1: Who switches from transit? (by distance to transit stop)



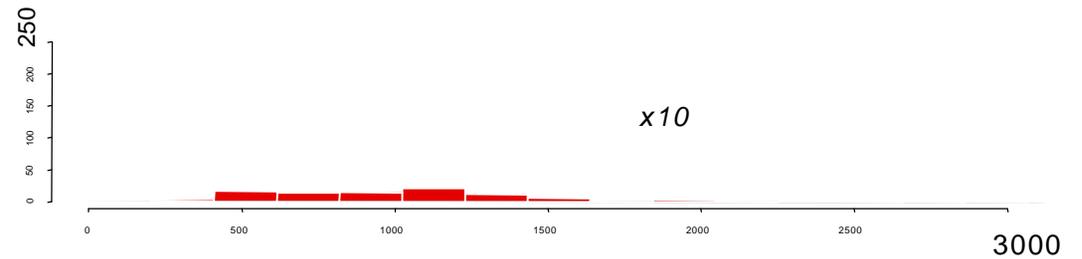
Stay on transit



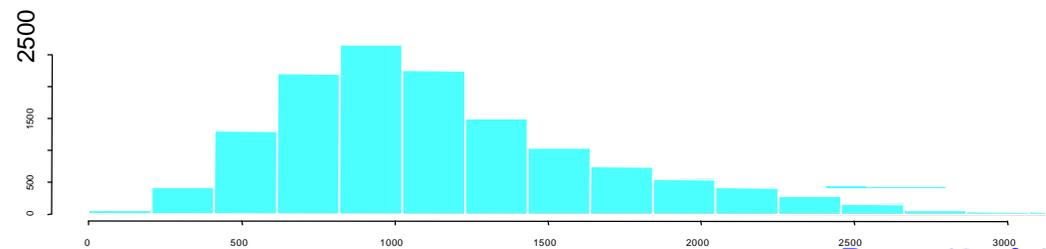
Switch to auto



Switch to transit



Stay in auto

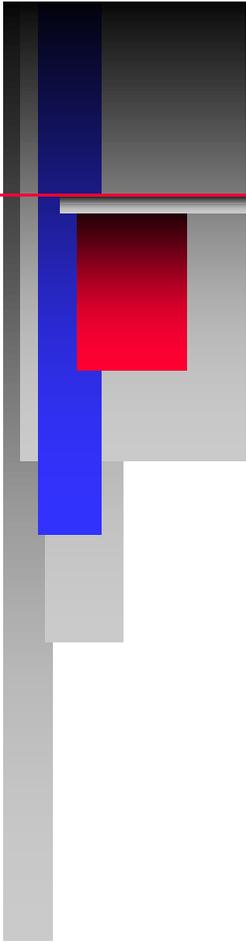


EXAMPLES: Forecast 2

- *Same transit schedules*
 - *every 10 minutes*
 - *24 hours a day*
- *Increase the population from*
 - *37789 households*
 - *70355 people*

to

 - *60452 households*
 - *119998 people*

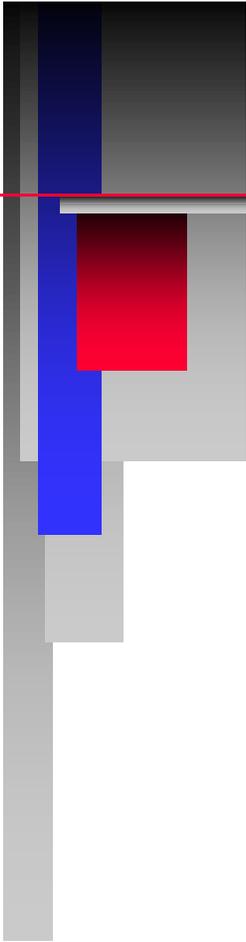


EXAMPLES: Forecast 2: Double population, same transit

- *What is the resulting overall mode split?*
 - *88% on auto*
 - *12% on transit*

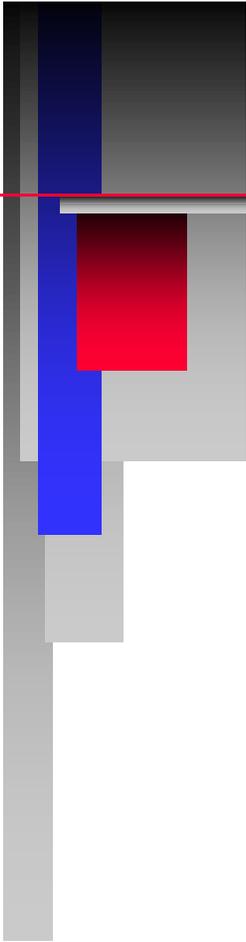
EXAMPLES: Forecast 3

- *Change both population and transit schedules to*
 - *60452 households*
 - *119998 people*
- and*
 - *one transit route every 20 minutes*
 - *between 6 AM and 8 PM only*



EXAMPLES: Forecast 3: Double population and reduced transit

- *What is the resulting overall mode split?*
 - *92% on auto*
 - *8% on transit*



SUMMARY

- *The TRANSIMS framework provides*
 - *feedback information pathways*
 - *tools for manipulating the information*
- *Feedback can be used to*
 - *calibrate component models*
 - *nudge the system into Nash equilibrium*
 - *forecast the response to changes subject to constraints*
 - *examine the demographics of affected travelers*
- *TRANSIMS does not provide cookbook recipes*
 - *each city has unique aspects*
 - *there are many approaches to doing each forecast*
 - *simulation is not a substitute for thought*